



SRINIVAS UNIVERSITY

Srinivas Nagar, Mukka– 574 146, Mangalore, Karnataka, Phone :0824-2477456
(State Private University Established by Karnataka Govt. ACT No.42 of 2013, Recognized by
UGC, New Delhi, & Member of Association of Indian Universities, New Delhi)

Web : www.srinivasuniversity.ac.in, Email: info@srinivasuniversity.ac.in

Administrative Office :GHS Road, Mangalore-01, Phone 0824-2425966

COLLEGE OF COMPUTER & INFORMATION SCIENCE **Bachelor of Science (B.Sc.–Animation and VFX)**

Duration: 3 years, Six semesters. (Admissions open for the batch 2018-19)

Eligibility: Pass in the 10+2 examination in Science or Commerce or Arts from PUC / ISC / CBSE or equivalent board or a course recognised as equivalent thereto by the University.

Course is offered at College of Computer & Information Science
City Campus, Pandeshwar, Mangalore– 575 001. Phone : 0824-2441022.

About B.Sc. (Animation and VFX):

The program aims to help the students understand fascinating world of Animation, VFX and Motion Graphics for film, broadcast and other media pads. This program offers Degree Certification in Animation & VFX. The duration of this program is 3 years (6 Semester). In addition to introducing students to the world of 3D digital art and VFX visualization, this program exposes students to industry relevant software tools. On successful completion of the program, students can continue their learning further to a professional level within Digital Art and VFX production design.

VFX is an integral part of media in these modern times. This program offers wide career options in film, broadcast, gaming, video content development, Ad creation to name the few. This specialized program is practical oriented to achieve in depth learning at accelerated pace to suit immediate industry requirement.

Special Features of the Program:

- Classes will be held between 9.00 am and 2.00 pm with half an hour break during week days.
- E-Study material will be provided from the college for every subject according to the syllabus.
- Industry oriented syllabus with special focus on experimental learning.
- Mini project in each semester.
- Innovations in examination system with opportunity to see the evaluated papers in person.
- 50% weightage of marks on continuous evaluation and 50% weightage on semester end exam.
- Make-up exams in every semester to avoid year loss.
- Placement support and research oriented projects for every student.
- Focus on smart skill development and training for competitive exams.
- Opportunity to visit various industries business organisations.
- Separate Hostel & Transport facility for boys & Girls.
- Earn while you learn opportunity in Retail/BPO/Software companies during evening time.

Career Opportunities:

Visualizer, Storyboard Artist, BG Modeler/Character Modeler, Texturing Artist, Graphic Designers, 2D/3D Animator, Digital Lighting & Compositing Artist, Motion Graphic Designer, Production Assistant and Illustrator

Programme Structure :

SEMESTER 1			SEMESTER 2		
S. No	Subjects	Marks	S. No.	Subjects	Marks
1	English I	100	1	English II	100
2	Foundation Art I	100	2	Film Appreciation and Analysis	100
3	Material Animation	100	3	Storytelling	100
4	Digital Art I	100	4	Foundation Art II	100
5	2D Digital Animation I	100	5	Digital Art II	100
6	3D Animation I	100	6	2D Digital Animation II	100
			7	3D Animation II	100
	Total Marks	600		Total Marks	700
SEMESTER 3			SEMESTER 4		
1	History of VFX	100	1	3D Lab II	100
2	3D Lab I	100	2	Pre production II	100
3	Photography	100	3	Lighting & Rendering	100
4	Pre Production I	100	4	Advanced Compositing Techniques	100
5	Character Design Concepts	100	5	Cinematography	100
6	Layout Design Concepts	100	6	3D Dynamics	100
7	Compositing Techniques	100			
	Total Marks	700		Total Marks	600
SEMESTER 5			SEMESTER 6		
1	Project Management	100	1	Project Work / Dissertation carrying 18 credits Marks 500	500
2	Elective 1	100	2		
3	Elective 2	100	3		
4	Match Moving	100	4		
5	Rotoscopy& Paint	100	5		
6	Stereoscopic Techniques	100	6		
	Total Marks	600		Total Marks	500

**JOIN ABOVE INNOVATIVE B.Sc. (Animation and VFX) PROGRAMME WITH INDUSTRY RELEVANCE
AND
JOB ORIENTED SYLLABUS TO RE-DEFINE YOUR CAREER ALTITUDE!!!**

College of Computer & Information Science

CREATING INNOVATORS



SRINIVAS UNIVERSITY

Educating the Next Generation